MICHAŁ TERCZYŃSKI

JavaScript/TypeScript developer

@ mterczynski1@gmail.com ⚭ https://www.linkedin.com/in/mterczynski

⚭ https://www.mter.pl 📍 Cracow

EXPERIENCE

Game Developer

Gamecode

📅 08/2022 - 12/2023 📍 Remote

I played a key role in co-developing the front-end for two innovative slot games, HammerCash™ and Boom Boom Boom™, leveraging PixiJS and TypeScript.

React Developer

Pragmatic Coders

📅 02/2022 - 08/2022 📍 Remote

- Developed a new module in a banking application using React
- Converted 100+ JavaScript files to TypeScript
- Investigated new tools
- Reported and fixed bugs in an existing project

Software Engineer III

Software Mind

📅 09/2021 - 01/2022 📍 Cracow, Poland

I was developing an internal dashboard application and the backend it was connecting to that was written in Node.js, TypeScript, and Express.js.

- Front-end tech stack: Angular, Angular Material, Nx, Jest
- Backend tech-stack: Node.js, Express.js, testing tools: Sinon.JS, Chai, Mocha
- Other technologies I've been using: Google Cloud Platform, Jira, Confluence, Bitbucket

Software Engineer II

Software Mind

📅 11/2020 - 09/2021 📍 Cracow, Poland

Game Developer

NetEnt

📅 01/2020 - 10/2020 📍 Cracow, Poland

- I have co-developed front-end side of 2 games: Super Striker™ and Aloha Christmas Edition™
- Tech stack: PixiJS, TypeScript, Spine, Jest

Software Engineer

GlobalLogic Poland

📅 05/2019 - 12/2019 📍 Cracow, Poland

I have been developing web applications - I was working mostly on front-end, but sometimes I was developing small server applications in Node.js.

- Angular
- React.js
- TypeScript
- Node.js with Express.js
- Electron
- Rx.js
- Highcharts
- Angular Material

SUMMARY

I am adept at developing interactive web games and applications using TypeScript, React.js, Three.js, Node.js, and PixiJS.

LANGUAGES

English
Proficient
●●●●○

Polish
Native
●●●●●

STRENGTHS

💎 **Attentive to detail**
Keen eye for identifying visual discrepancies and textual inaccuracies

💎 **Analytical**
Can analyze and solve complex problems, can break complex problems into simpler ones

💎 **Communicative**
Capably aligns task dependencies with team members, ensuring efficient workflow and collaboration

Powered by ◇ Enhancv

EXPERIENCE

Junior Software Engineer

GlobalLogic Poland

📅 07/2018 - 04/2019   📍 Cracow, Poland

Intern

Quantum software S.A.

📅 01/2017 - 01/2017   📍 Kraków, woj. małopolskie, Polska

- Designing and developing a proof of concept for Warehouse Management System application.
- Used Three.js library for rendering a 3D representation of a warehouse.

EDUCATION

IT Technician, Web applications

Zespół Szkół Łączności w Krakowie // Upper Secondary School of Communications

📅 01/2014 - 01/2018

Powered by   Enhancv